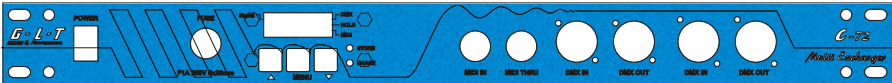


G-L-T
DESIGN  PROFESSIONAL

C-72
Multi Exchanger



User Instructions

Introduction:

Thank you for purchasing the *Multi Exchanger* by GLT. To optimize the performance of this product, please read these operating instructions carefully to familiarize yourself with the basic operations of this unit. The *Multi Exchanger* is a unique DMX to Analog and MIDI to Analog converter. This unit has been tested at the factory before being shipped to you, there is no assembly required.

Customer Support:

GLT will provides a customer support and service, to provide setup help and to answer any question should you encounter problems during your setup or initial operation. You may also visit us on the web for any comments or suggestions or directly send e-mail to us, let us know how to better service you.

Warning!

To prevent or reduce the risk of electrical shock or fire, do not expose this unit to rain or moisture.

Caution!

There are no user serviceable parts inside this unit. Do not attempt any repairs yourself, doing so will void your manufactures warranty. In the unlikely event your unit may require service please contact your nearest GLT dealer.

Do not discard the shipping cartoon in the trash. Please recycle when ever possible.

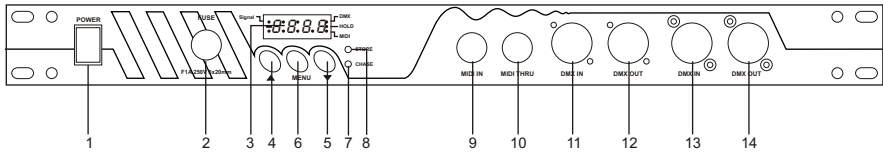
Conformity:

This product complies to EN 50081-1/EN55022 pr EN55103-1 (EMC emission) and EN 50081-1/EN 61000-4-2 pr EN 55103-2 (EMC immunity).

Features:

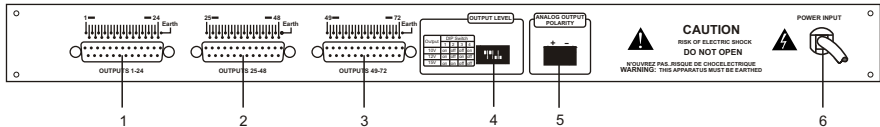
The *Multi Exchanger* is an universal signal converter that converts DMX to Analog signal and MIDI to Analog signal. This allows you to use your analog dimmer and power packs with a DMX controller or MIDI sequencer. This unit can convert up to 72 DMX channels. This unit may also be used as a 72 channel chaser. One scene can be stored in to memory as an emergency back up. This unit has built in memory in case the unit's power is accidently disconnected.

Functions & Controls (Front):

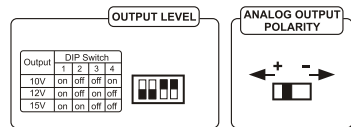


1. Power Switch - This turns the main power on and off.
2. Fuse Holder - This holds a fuse that protects the internal power supply.
3. LED Display - This is a seven segments display that indicates DMX signal, MIDI signal, DMX Function, Hold Function, DMX channel, and is used to activate and make changes in the menu.
4. Up Button - This button is used to advance the selected readings in the menu.
5. Down Button - This button is used to descend through the menu selections.
6. Menu Button - Use this button to activate the system menu.
7. Chase Button - This button selects chase mode.
8. Store Button - Pressing this button stores a scene or recalls a stored scene.
9. MIDI In - This connector is used to receive MIDI signal from a MIDI controller or MIDI sequencer.
10. MIDI Thru - This connector is used to send the signal coming in from the MIDI IN JACK (9) to another MIDI device.
11. DMX In - This 3-pin XLR jack is used to receive DMX signal from a DMX controller.
12. DMX Out - This 3-pin XLR jack is used to send a DMX signal to a DMX power pack or dimmer.
13. DMX In - This 5-pin XLR jack is used to receive DMX signal from a DMX controller.
14. DMX Out - This 5-pin XLR jack is used to send a DMX signal to a DMX power pack or dimmer.

Functions & Controls (Rear):



1. Channel 1-24 Output - This 25 pin "D" socket connector controls the output signal for channels 1-24.
2. Channel 25-48 Output - This 25 pin "D" socket connector controls the output signal for channels 25-48.
3. Channel 49-72 Output - This 25 pin "D" socket connector controls the output signal for channels 49-72.
4. Output Level - 10V/ 12V/ 15V are available using these dip-switches. Details refer to the figure.
5. Analogue Output Polarity - The left is for positive(+) output and the right for negative(-) output.
6. Power Input Cord - Connect this cord to an AC 230V~50Hz electrical outlet.



Power & DMX Setup:

1. With the main power off, connect either a DMX or MIDI controller.

Data Cable (DMX Cable) Requirements:

The *Multi Exchanger* can be controlled via DMX-512 protocol and your DMX controller requires a standard 3-PIN/5-PIN XLR connector for data input and data output(Figure 1). Connect the *Multi Exchanger* and your fixtures together using standard 3-PIN/5-PIN DMX cables. The *Multi Exchanger* uses DMX-512 protocol to operate your fixtures.

If you are constructing your own data cables, be sure to use standard two conductor shielded cable (This cable may be purchased at almost all professional sound and lighting stores). Your cables should be made with a 3-pin male and female XLR connector on either end of the cable. Also remember that DMX lines must be daisy chained and can't be split.



Figure 1

*Note:

Be sure to follow figures two and three when making your own cables. Do not use the ground lug on the XLR connector. Do not connect the cable's shield conductor to the ground lug or allow the shield conductor to come in contact with the XLR's outer casing. Grounding the shield could cause a short circuit and erratic behavior.

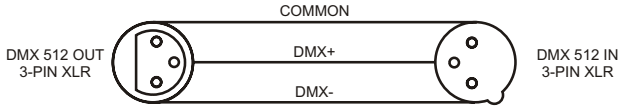


Figure 2

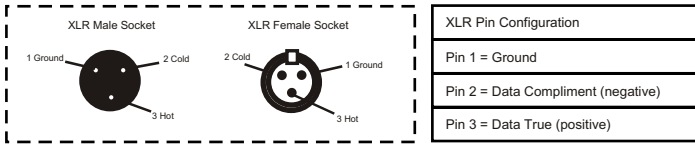


Figure 3

***Special Note:**

Line Termination. When longer runs of cable are used, you may need to use a terminator on the last unit to avoid erratic behavior. A terminator is a 120 ohm 1/4 watt resistor which is connected between pins 2 and 3 of a male XLR connector (DATA + and DATA -). This unit is inserted in the female XLR connector of the last unit in your daisy chain to terminate the line. Using a cable terminator will decrease the possibilities of erratic behavior.

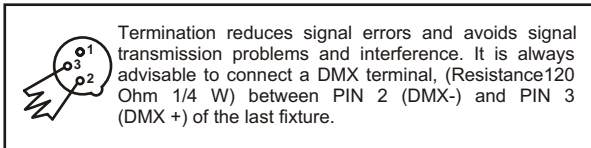


Figure 4

DMX Signal Cable. 120 ohm impedance DMX signal cable **MUST** be used for signal connection.

5-Pin XLR DMX Connectors

Some manufactures use 5-pin XLR connectors for DATA transmission in place of 3-pin. 5-pin XLR fixtures may be implemented in a 3-pin XLR DMX line. When inserting standard 5-pin XLR connectors in to a 3-pin line a cable adaptor must be used, these adaptors are readily available at most electric stores. The chart below details a proper cable conversion.

| 3-Pin XLR to 5-Pin XLR Conversion | | |
|-----------------------------------|-----------------------|---------------------|
| Conductor | 3-Pin XLR Female(Out) | 5-pin XLR Male(In) |
| Ground/Shield | Pin 1 | Pin 1 |
| Data Compliment(-signal) | Pin 2 | Pin 2 |
| Data True(+signal) | Pin 3 | Pin 3 |
| Not Used | | Pin 4 - Do Not Used |
| Not Used | | Pin 5 - Do Not Used |

2. Connect your output connections to the "D" sockets on the rear of the unit.
3. Use the appropriate device to convert output connector to din plugs.
4. After you have made all your connections, turn the main power on and follow the operating instructions.

Operating Instructions:

Mode Select:

To access the menu you must hold down the MENU Button for at least three seconds. While in the MODE Setting, use the UP and DOWN Buttons to select DMX or MIDI mode. If a DMX or MIDI signal is present, the corresponding LED will begin to flash in the LED Display. After you choose either DMX or MIDI, press the MENU Button to activate your choice.

DMX Mode :

When the unit is receiving a DMX signal, the DMX LED will begin flashing in the LED Display indicating a DMX signal is present. The unit will display the DMX address in the LED Display. This unit can operate on DMX channels 1-512 (A001 - A512). You can use the UP and DOWN Buttons to select a starting DMX channel. This unit uses a total of 72 DMX channels.

MIDI Mode :

When the unit is receiving a MIDI signal, the MIDI LED will begin flashing in the LED Display indicating a MIDI signal is present. The unit will also display a flashing MIDI channel number (CH01 - Ch16) in the LED Display. This unit can operate on MIDI channel 1-16. You may use the UP and DOWN Buttons to select a starting MIDI channel number.

Hold Mode :

This model allows you to hold the last DMX setting if the DMX signal is interrupted. For example if hold function is off and you have channels 1 & 4 on and your DMX controller is turned off, DMX channels 1 & 4 will also turn off. If you turn the HOLD function on and disconnect DMX signal, channels 1 & 4 will remain on until you disconnect the *Multi Exchanger*'s power or reconnect a DMX controller. To turn this function ON and OFF:

1. Press and hold down the MENU Button for three seconds.
2. When the LED begins to flash, tap the MENU Button twice to activate the HOLD settings, this will be indicated by a flashing LED next to "HOLD" in the LED Display.
3. Use the UP and DOWN Buttons to select the On and Off settings.
4. When you have made your selection, tap the MENU Button three times to exit this function and confirm your setting.

Speed Settings:

This setting adjusts the speed of the internal chase. The number of channels in a chase can be adjusted between 1-72 channels. This chase can not be edited. To change the chase speed:

1. Press and hold down the MENU Button for three seconds.
2. When the LED Display begins to flash, tap the MENU Button three times to activate the SPEED settings. This will be indicated by SPXX flashing in the LED Display.
3. Use the UP and DOWN Buttons to select your desired chase speed. The speed can be adjusted from 01 to 99. A setting of 01 is the fastest chase speed at 1/10 of a second. A setting of 99 is the slowest chase speed at every 10 seconds.
4. When you have made your selection, tap the MENU Button twice to exit this function and confirm your setting.

Channel Setting:

This setting allows you to change the starting DMX signal that will trigger the controller. To change this setting:

1. Press and hold down the MENU Button for three seconds.
2. When the LED Display begins to flash, be sure the DMX LED on the left of LED Display is flashing. If it is not flashing, use the UP and DOWN Buttons to select DMX mode.
3. When you are in DMX mode, tap the MENU Button once to activate the DMX settings. This will be indicated by AXXX flashing in the LED Display.
4. Use UP and DOWN Buttons to select your desired DMX address. The address can be changed from 001 to 512.
5. When you have made your selection, tap the MENU Button four times to exit this function and confirm your setting.

Programming a BACK-UP Scene:

This functions allows you to program one scene in to the data pack's memory. This scene can be recalled at any time. To program a scene:

1. With any DMX controller, program a scene using any of the available 72 channels..
2. Press and hold down the STORE Button for five seconds until "GOOD" is displayed in the LED Display.
3. To recall this scene press the STORE Button at any time. "STOR" will be displayed in the LED Display indicating that the unit is running the stored scene.

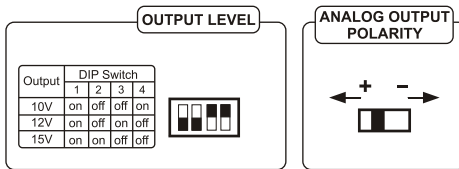
Chase Mode:

To activate the unit's chase function, press the CHASE Button, "CHAS" will be displayed in the LED Display indicating chase mode has been activated. The unit will run a 72 channel chase until the function is turned off.

Changing the output signal level:

The unit is capable of sending an analog output signal of +(-)10, +(-)12, +(-)15 volts. Determine what voltage your pack requires and change the output voltage if necessary. The unit's default output is +10 volts. To change the output level:

1. For 10 volts flip dip switches 1 and 4 to the on position.
2. For 12 volts flip dip switches 1 and 3 to the on position.
3. For 15 volts flip dip switches 1 and 2 to the on position.



Specifications:

| | |
|-----------------------|----------------------------|
| Power Input: | AC230V~50Hz, 1A |
| Fuse: | F1A 250V 5x20mm |
| DMX to Analog: | Maximum of 72 channels |
| Analog Output: | +(-)10V/ +(-)12V/ +(-)15V |
| Dimensions: | 483x125x44mm(19"x5"x1.75") |
| Weight: | 1.3 Kg/ 2.5 Lbs |

**Please Note:* Specifications and improvements in the design of this unit and this manual are subject to change without any prior written notice.

IMPORTER

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