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## **V1 - SPARK MACHINE**

QUICK START GUIDE





### START UP

Turn on the fixture

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### PREMISSION

Place the chip card of the granules package in front of the card field to release the working time.

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### FILL UP

Fill the granules with the help of the included funnel in the provided opening (max. 200g)

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15:00

### WORKING TIME

Sparkle-Counter: The working time is only counting down when the V1 is used. Stand-by or break times are not counted as working time of the fixture. The charged working time will not be deleted when turning the fixture on or off.

### LEFT GRANULES

If you have some granules left after the show, please empty the container completely into the included collection container.



### CLEANING AND MAINTENANCE

After emptying the container the auger of the fixture has to be cleaned. Therefore use the DMX channel 2 (Value 10 - 60) until there are no more sparks.

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### RESIDUAL HEAT

Please note that you will not place the machine into the case right after the show. The temperature inside the machine can reach up to 580°C and therefore it takes a few minutes to cool down.

