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V2 - SPARK MACHINE

QUICK START GUIDE





START UP

Turn on the fixture



PREMISSION

Place the chip card of the granules package in front of the card field to release the working time.



FILL UP

Fill the granules with the help of the included funnel in the provided opening (max. 200g)

15:00

WORKING TIME

Sparkle-Counter: The working time is only counting down when the V2 is used. Stand-by or break times are not counted as working time of the fixture. The charged working time will not be deleted when turning the fixture on or off.

LEFT GRANULES

If you have some granules left after the show, please empty the container completely into the included collection container.

CLEANING AND MAINTENANCE

After emptying the container the auger of the fixture has to be cleaned. Therefore use the DMX channel 2 (Value 10 - 60) until there are no more sparks.



RESIDUAL HEAT

Please note that you will not place the machine into the case right after the show. The temperature inside the machine can reach up to 580°C and therefore it takes a few minutes to cool down.

